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| Circle Language Spec: Interfaces |

## Ideas

*The texts below are loose ideas yet to be turned into good documentation.*

The interfaces an object supports are interesting. It’s also interesting to know if an interface is supported by an object. Of course you could derive that from the first data, but that’s not the fastest.

You should be able to group symbols inside a special symbol that controls the access for all the directly contained symbols. <2010-05-07 Just use a triangle and access control the triangle.>